

# **Filters**

Introduction to Digital Photography

# Lecture outline

- Filters
  - UV / Skylight
  - Polarizer
  - Neutral Density (ND)
  - Special Effects

# Filters

- Filter
  - Can modify incoming light
  - Protects front lens element from weather
  - Screw on or filter holder (i.e., Cokin filters)
  - Four major types
    - UV / Skylight
    - Polarizer
    - Neutral density (ND)
    - Special effects

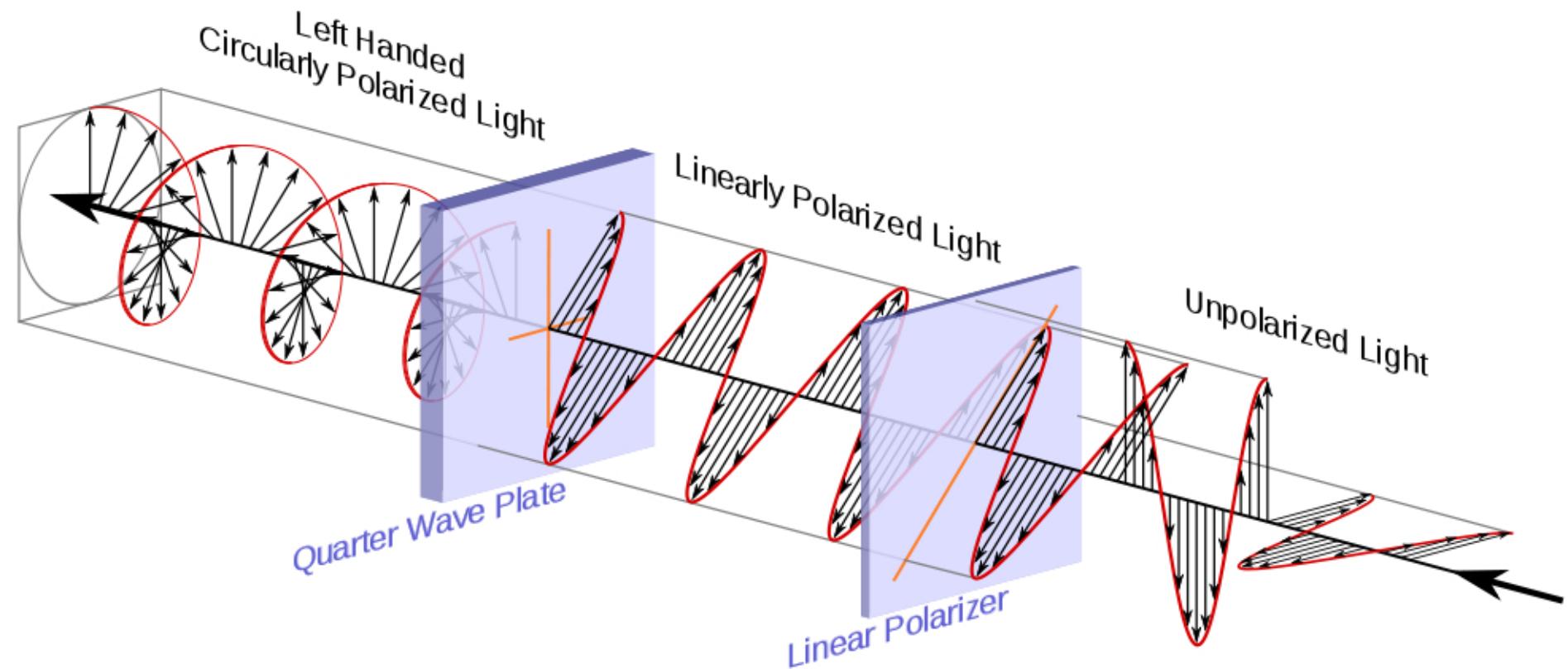
# Filters

- UV / Skylight
  - Reduces haze & blue cast



# Filters

- Polarizer
  - Cuts down glare and reflections



# Filters

- Polarizer
  - Darkens the sky
  - Works best at 90° to the Sun

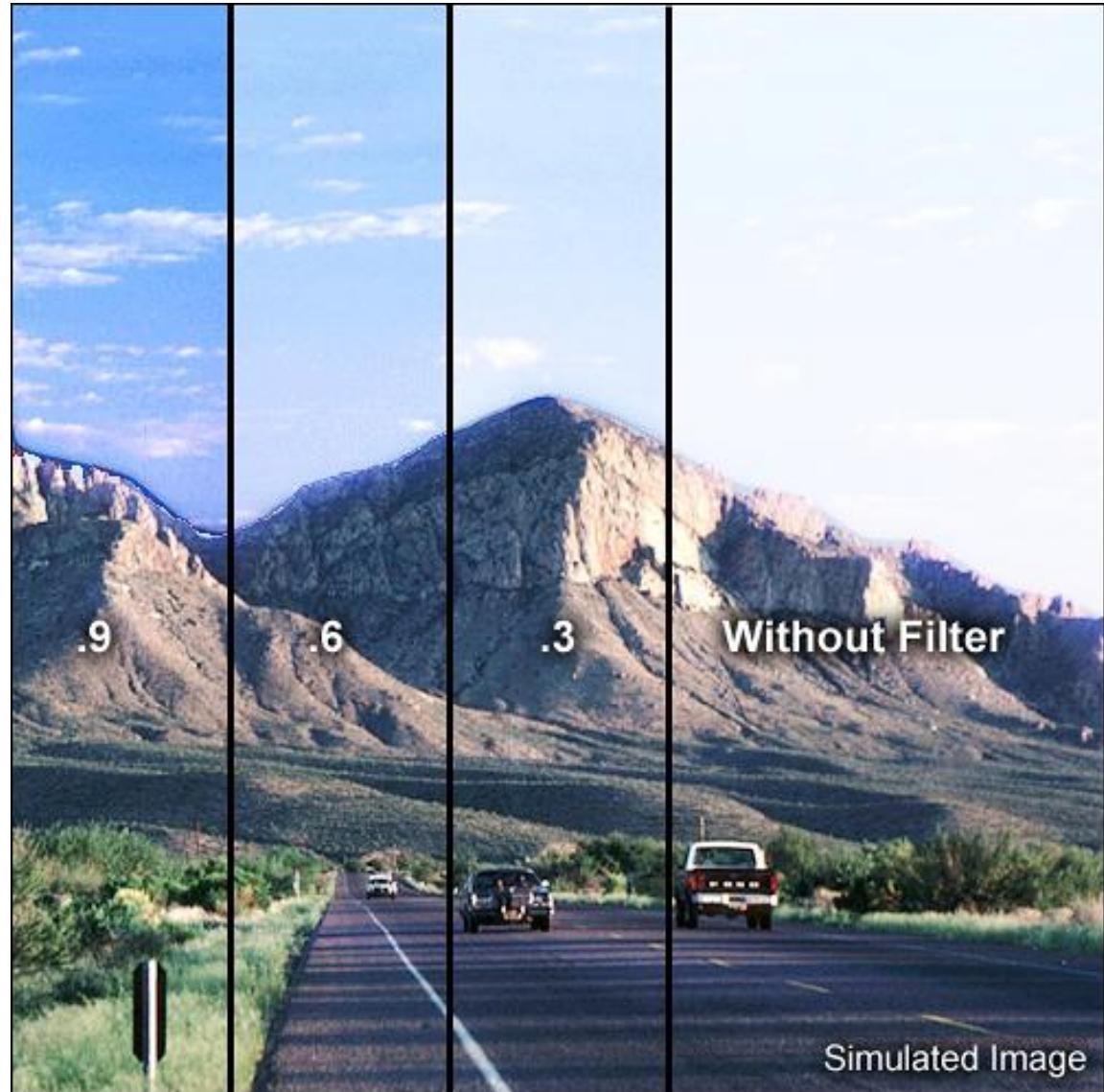


# Filters

- Neutral density (ND)
  - Solid
  - Graduated
  - Variable density
  - When to use an ND filter
    - Decreasing the amount of light, extending shutter speed
    - Able to expose for land and get sky on exposure
    - Reduce the amount of light in extreme conditions such as sunny day with a lot of reflected light (snowfield)

# Filters

- Neutral density (ND)
  - Solid
  - Rating in 1 stop increments (0.3, 0.6, 0.9, 1.2)



# Filters

- Neutral density (ND)
  - Graduated
  - Rating in 1 stop increments (0.3, 0.6, 0.9, 1.2)
  - Allows you to expose for both the sky and land



# Filters

- Neutral density (ND)
  - Variable density
  - Ranges from 1 stop up to 8 stops
  - More expensive than a solid or graduated filter



# Filters

- Special effects
  - Close-up
  - Color
  - Starburst
  - Bokeh
  - Warming / cooling
  - Color enhancing
  - Blurring